

# iMIS Food - Physical Hazards Table

Category	Origin	Characteristics	Health Effects	Prevention & Control	Detection
<b>Glass</b>	<ul style="list-style-type: none"> <li>• Raw materials (field).</li> <li>• Packaging (jars, bottles).</li> <li>• Facility (lights, windows).</li> </ul>	Hard, brittle, sharp. Transparent or colored.	Cuts, choking, internal injury.  <b>Severity: Medium to High.</b>	<ul style="list-style-type: none"> <li>• Use alternatives (plastics).</li> <li>• Protective covers for lights.</li> <li>• Glass breakage procedures.</li> </ul>	<ul style="list-style-type: none"> <li>• Visual inspection.</li> <li>• X-ray inspection.</li> <li>• Container integrity checks.</li> </ul>
<b>Metal</b>	<ul style="list-style-type: none"> <li>• Machinery (wear/tear).</li> <li>• Raw materials (wire, bullets).</li> <li>• Maintenance debris.</li> </ul>	Hard, sharp. Magnetic or non-magnetic.	Cuts, choking, dental damage.  <b>Severity: Medium to High.</b>	<ul style="list-style-type: none"> <li>• Preventative maintenance.</li> <li>• Pre-start-up checks.</li> <li>• Avoidance of metal clips/staples.</li> </ul>	<ul style="list-style-type: none"> <li>• Metal detectors.</li> <li>• Magnets (ferrous only).</li> <li>• X-ray inspection.</li> </ul>
<b>Wood</b>	<ul style="list-style-type: none"> <li>• Pallets, crates.</li> <li>• Building structures.</li> <li>• Field contamination.</li> </ul>	Splintery, fibrous. Hard or soft.	Cuts, choking, mouth injury.  <b>Severity: Low to Medium.</b>	<ul style="list-style-type: none"> <li>• Use alternatives (plastic pallets).</li> <li>• Strict pallet control.</li> <li>• Regular maintenance.</li> </ul>	<ul style="list-style-type: none"> <li>• Visual inspection.</li> <li>• Sieves.</li> <li>• Manual sorting.</li> </ul>
<b>Stones / Minerals</b>	<ul style="list-style-type: none"> <li>• Harvested raw materials (soil).</li> <li>• Crumbling concrete/building.</li> </ul>	Hard, dense, abrasive.	Dental damage, choking.  <b>Severity: Medium.</b>	<ul style="list-style-type: none"> <li>• Supplier GAP compliance.</li> <li>• Washing/Flotation steps.</li> <li>• Building maintenance.</li> </ul>	<ul style="list-style-type: none"> <li>• X-ray inspection.</li> <li>• Stone traps/De-stoners.</li> <li>• Flotation washers.</li> </ul>
<b>Plastic (Hard)</b>	<ul style="list-style-type: none"> <li>• Rigid packaging.</li> <li>• Equipment guards/parts.</li> <li>• Staff tools (pens).</li> </ul>	Rigid, sharp fragments. Various colors.	Cuts, choking, injury.  <b>Severity: Medium.</b>	<ul style="list-style-type: none"> <li>• Equipment maintenance.</li> <li>• Use of metal-detectable plastics.</li> <li>• Control of brittle plastics.</li> </ul>	<ul style="list-style-type: none"> <li>• Visual inspection.</li> <li>• Optical sorters.</li> <li>• Sieves.</li> </ul>

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<b>Plastic (Soft)</b>	<ul style="list-style-type: none"> <li>• Packaging films/bags.</li> <li>• Soft seals, tubing.</li> <li>• PPE (gloves).</li> </ul>	Flexible, light. Films, strands.	Choking hazard. <b>Severity: Low to Medium.</b>	<ul style="list-style-type: none"> <li>• Proper waste handling.</li> <li>• Use of detectable PPE.</li> <li>• Regular seal inspections.</li> </ul>	<ul style="list-style-type: none"> <li>• Visual inspection.</li> <li>• Difficult to detect automatically.</li> </ul>
<b>Personal Effects</b>	<ul style="list-style-type: none"> <li>• Staff (jewelry, buttons, pens).</li> <li>• Medical items (band-aids).</li> </ul>	Variable shapes and materials.	Choking, injury, contamination. <b>Severity: Low to Medium.</b>	<ul style="list-style-type: none"> <li>• Staff training &amp; GMPs.</li> <li>• Ban on jewelry/loose items.</li> <li>• Use of company-issued pens.</li> </ul>	<ul style="list-style-type: none"> <li>• Visual supervision.</li> <li>• Metal detectors (if metallic).</li> </ul>
<b>Pests</b>	<ul style="list-style-type: none"> <li>• Infested raw materials.</li> <li>• Environment entry.</li> </ul>	Insects, larvae, droppings.	Consumer aversion, pathogens. <b>Severity: Low to High.</b>	<ul style="list-style-type: none"> <li>• Integrated Pest Management (IPM).</li> <li>• Building proofing/screens.</li> <li>• Sanitation.</li> </ul>	<ul style="list-style-type: none"> <li>• Visual inspection.</li> <li>• Traps (light/pheromone).</li> <li>• Optical sorters.</li> </ul>
<b>Bone Fragments</b>	<ul style="list-style-type: none"> <li>• Meat, poultry, fish processing.</li> </ul>	Hard, sharp fragments.	Choking, dental damage, cuts. <b>Severity: Medium.</b>	<ul style="list-style-type: none"> <li>• Validated deboning processes.</li> <li>• Manual trimming.</li> <li>• Supplier specifications.</li> </ul>	<ul style="list-style-type: none"> <li>• X-ray inspection.</li> <li>• Visual checks.</li> </ul>
<b>Unwanted Natural Components</b>	<ul style="list-style-type: none"> <li>• Fruit pits/stones.</li> <li>• Nutshells.</li> <li>• Stems/stalks.</li> </ul>	Hard, fibrous, sharp.	Choking, dental damage. <b>Severity: Low to Medium.</b>	<ul style="list-style-type: none"> <li>• Sourcing "seedless" varieties.</li> <li>• Effective pitting/shelling process.</li> <li>• Sifting/Sorting.</li> </ul>	<ul style="list-style-type: none"> <li>• Optical sorters.</li> <li>• X-ray inspection (dense items).</li> <li>• Sieves.</li> </ul>